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FORM PTO			ARTMENT OF COMMERCE PATENT AND TRADEMARK OFFICE	ATTORNEY'S DOCKET NUMBER				
 	TRANSMITTAL LETTER TO THE UNITED STATES DESIGNATED/ELECTED OFFICE (DO/EO/US) SONCERNING A FILING UNDER 35 U.S.C. 371							
ب وب ن	÷ k			U.S. APPLIC, NO. (if known, see 37 CFR 1.5) $09/787290$				
INTERN	ATIONAL A	APPLICATION NOP E	INTERNATIONAL FILING DATE	PRIORITY DATE CLAIMED				
PCT/US9	99/21955	C	September 22, 1999	September 22, 1998				
TITLE O	INVENT	ION MAR 1 5 2001						
DEVICES	AND TEC	CHNIQUES FOR LOGICAL PR	OCESSING					
APPLICA	NT(S) FOI	R DO/EO/US PADEMAN						
Jonathan	WESTPH.	AL						
Applicant	herewith s	submits to the United States De	signated/Elected Office (DO/EO/US) the following ite	ms and other information:				
1.	\boxtimes	This is a FIRST submission of	fitems concerning a filing under 35 U.S.C. 371.					
2.		This is a SECOND or SUBSE	QUENT submission of items concerning a filing under	эr 35 U.S.C. 371,				
3.	\boxtimes	This express request to begin expiration of the applicable time	national examination procedures (35 U.S.C. 371(f)) a ne limit set in 35 U.S.C. 371(b) and PCT Articles 22 a	at any time rather than delay examination until the and 39(1).				
4:5	\boxtimes	A proper Demand for Internation	ional Preliminary Examination was made by the 19th	month from the earliest claimed priority date.				
5.1	⊠	 a. is transmitted herewith b. is transmitted herewith 	plication as filed (35 U.S.C. 371(c)(2)) (required only if not transmitted by the International E by the International Bureau (A copy of the published a application was filed in the United States Receiving O	Innlication is transmitted herewith)				
6.		A translation of the Internation	al Application into English (35 U.S.C. 371(c)(2)).					
Company and the second		 a. are transmitted herewith b. have been transmitted 	the International Application under PCT Article 19 (36 ft (required only if not transmitted by the International by the International Bureau. lowever, the time limit for making such amendment hand will not be made.	l Bureau).				
871		A translation of the amendmen	nts to the claims under PCT Article 19 (35 U.S.C. 371	I(c)(3))				
983		An oath or declaration of the in	nventor(s) (35 U.S.C. 371(c)(4)).					
16		A translation of the annexes to	the International Preliminary Examination Report un	der PCT Article 36 (35 U.S.C. 371(c)(5)).				
items 11.	to 16. bel	low concern other document(s) or information included:					
11.	\boxtimes	An Information Disclosure State	tement under 37 CFR 1.97 and 1.98.					
12.		An assignment document for r	ecording. A separate cover sheet in compliance with	137 CFR 3.28 and 3.31 is included.				
13.		A FIRST preliminary amendme A SECOND or SUBSEQUENT	ent. Fpreliminary amendment.					
14.		A substitute specification.						
15.		A change of power of attorney	and/or address letter.					
16.	\boxtimes	Other items or information.						
		International Search Report International Preliminary Ex- Forms PCT/IB/304, PCT/IB/30	amination Report D6, and PCT/IB/308					

⊎.S. APPLIC. NO. (if kn	own, see 37 CFR 1.50)	INTERNATIONAL APP	AL APPLICATION NO. ATTORNEY'S DOCKET NUMBER		NUMBER	
09/	787290	52254-016				
r				CALCULATIONS	PTO USE ONLY	
17. ' The following	fees are submitted:					
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but international se	earch fee paid to USPTO	e paid to USPTO (37 CFR) (37 CFR 1.445(a)(2))	\$710.00			
Neither internation international search	al preliminary examinati h fee (37 CFR 1.445(a))	on fee (37 CFR 1.482) nor 2)) paid to USPTO	\$1,000.00			
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		ENTER APPROPRIATE	BASIC FEE AMOUNT =	\$ 690.00		
Surcharge of \$130.00 for months from the earlies	or furnishing the oath or a claimed priority date (3	leclaration later than 20 7 CFR 1.492(e)).	⊠ 30	\$ 130.00		
Claims	Number Filed	Number Extra	Rate			
Total Claims	12 -20	= 0	x \$18.00	\$		
Independent Claims	7 -3	= 4	x \$80.00	\$ 320.00		
Multiple dependent clair	n(s) (if applicable)		+ \$270.00	\$		
44		TOTAL OF A	SOVE CALCULATIONS =	\$ 1,140.00		
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76			SUBTOTAL =	\$ 1,140.00		
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c. 🛭 Th Account No.	e Commissioner is here 500417. A duplicate co	by authorized to charge any by of this sheet is enclosed.	additional fees which may	be required, or credit any	overpayment to Deposit	
NOTE: Where an appr and granted to restore	ropriate time limit unde the application to per	er 37 CFR 1.494 or 1.495 h ding status.	as not been met, a petitio	on to revive (37 CFR 1.13	7(a) or (b)) must be filed	
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McDERMOTT, WILL & 600 13th Street, N.W.	EMERY	(AME			
Washington, DC 20005	i-3096		,578 EGISTRATION NUMBER			
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Docket No.: 52254-016 PATENT

IN THE UNITED STATES PATENT AND TRADEMARK OFFICE

In re Application of

Jonathan WESTPHAL

Group Art Unit:

Serial No.:

: Examiner:

Filed: March 15, 2001

: DEVICES AND TECHNIQUES FOR LOGICAL PROCESSING

PRELIMINARY AMENDMENT

Commissioner for Patents

Washington, DC 20231

Sir:

For:

Prior to examination of the above-referenced application, please amend the application as follows:

IN THE SPECIFICATION:

Page 3, line 6, please change "Figure 18B is an illustration of an example of the Fix Rule." to --Figures 18B and 18C are illustrations of an example of the Fix Rule.--

Page 3, line 24, please change "Figure 31 is an illustration of interferometric processing for modus ponens to the", to "Figure 31 is an illustration of interferometric processing for modus ponens.--

REMARKS

Entry of this preliminary amendment is respectfully requested.

Respectfully submitted,

MCDERMOTT, WILL & EMERY

David L. Stewart Registration No. 37,578

600 13th Street, N.W. Washington, DC 20005-3096 (202) 756-8000 DLS:klm **Date: March 15, 2001** Facsimile: (202) 756-8087

09//8/290 PTO/PCT Rect 15 MAR 2001

DEVICES AND TECHNIQUES FOR LOGICAL PROCESSING

BACKGROUND OF THE INVENTION

Field of the invention

This invention relates to the field of logical processing and, more particularly to devices and techniques for simplifying digital logic.

Description of related art

Logic can be described as techniques and operations by which one moves from what one knows to be true to new truths. The principles of logic have been applied in the design and operation of digital logic circuits. Modern-day computers and other processing devices have utilized digital logic extensively. Many of the problems to which digital logic can be applied are complex, involving many independent variables. This results in extremely complex logical circuits in which large numbers of operations are performed. The cost associated with manufacturing and fabrication of such complex digital circuits is great. It would be highly desirable to reduce the number of complements required for performing a particular logical function or set of functions while at the same time increasing the speed with which those functions can be performed.

Digital computers are, of course, well-known. More recently, optical computers have been developed which can perform logical functions using optical elements. These optical computers can perform the same functions performed by digital computers but in principle much faster.

SUMMARY OF THE INVENTION

The invention is directed to apparatus, methods, systems and computer program products which permit a simplification of the logic required for performing a certain function to a minimum set of logical elements of operations. The this permits the complexity of digital circuitry to be simplified the processing speed with which complex digital operations can be performed, reduced.

This is accomplished using a system of propositional logic in which propositions are represented as vectors or displacement in a space. This is applied to the simplification problem, the problem of finding a method for reducing logical schema to a shortest

equivalent. Applications of these techniques to the problems of electrical circuit minimization, to free-space optical processing, to flat optical processing, and to logical processing using color imagery are described.

BRIEF DESCRIPTION OF DRAWINGS

The objects, features and advantages of the system of the present invention will be apparent from the following description in which:

Figure 1 represents two-dimensional space for propositions.

Figure 2 illustrates the propositions P and P V Q in the space of figure 1.

Figure 3 is a diagram of the vector two-dimensional space showing in the conditional normal schemata or CNS-plane.

Figure 4 is a diagram of the vector two-dimensional space showing the alternational normal schemata or the ANS- plane.

Figure 5 is a diagram showing modus ponens in the CNS-plane.

Figure 6 is a diagram showing modus tollens in the CNS- plane

Figure 7 use a diagram showing the disjunctive syllogism in the CNS- plane.

Figure 8 is the diagram showing how the ANS- and CNS- planes relate.

Figure 9 is a diagram illustrating operations within the ANS-space.

Figure 10 shows an extension of the ANS- plane of Figure 4 to a three-dimensional ANSspace.

Figure 11 shows an extension of the CNS- space to three dimensions together with a hypothetical syllogism.

Figure 12A illustrates a hypothetical syllogism with three variables in the CNS-space.

Figure 12B shows a view of the hypothetical syllogism in the three-dimensional CNSspace.

Figure 13A illustrates a cancellation technique used in simplifying logical representations and in accordance with the invention.

Figure 13B shows the representations of Figure 13A in graphical form.

Figure 13C illustrates implication and equivalence.

Figures 14 A, 14B and 14C illustrate a solution to the simplification problem using the techniques of the invention.

- Figure 15 shows a 4-clause schema simplified.
- Figure 16A shows a 3-clause schema simplified.
- Figure 16B shows the truth-table for the representation of Figure 16A.
- Figure 17 shows a 4-variable vector diagram simplification.
- Figure 18A is a diagram illustrating the Fix Rule for d = 2.
- Figure 18B is an illustration of an example of the Fix Rule.
- Figure 19 is an illustration of the Fix Rule for d = 3.
- Figure 20 illustrates application of the invention to situations in which developed normal formulas are not the point of departure.
- Figure 21 illustrates the equivalence of a developed alternational formal and its undeveloped counterpart.
- Figure 22 illustrates the simplification of an undeveloped set of statements.
- Figure 23 illustrates another simplification of an undeveloped set of statement taken from Ouine.
- Figure 24 illustrates an equivalence within the set of statements shown in Figure 23.
- Figure 24A illustrates superfluity in the Consensus Theorem and its dual in the CNSform in a truth-table.
- Figure 25 illustrates the Consensus Theorem.
- Figure 26 illustrates the dual of the Consensus Theorem.
- Figure 27 illustrates a superfluity shown in Figure 23.
- Figure 28 illustrates a target circuit to be simplified in accordance with the invention.
- Figure 29 shows a simplest circuit equivalent to the target circuit.
- Figure 30 is an illustration of optical computation of modus ponens.
- Figure 31 is an illustration of interferometric processing for modus ponens to the
- Figure 32 illustrates an optical element used for disconjunction and conjunction in a freespace optical processing.
- Figure 33 is an illustration of flat optical processing.
- Figure 34 or is an illustration of vector addition utilizing sequences of spatial light modifiers.
- Figure 35 is an illustration of colorimetric computation of modus ponens.
- Figure 36 is a colorimetric simplification of $\mathbf{pq} \cdot \mathbf{p} \cdot \mathbf{q}$.

DESCRIPTION OF THE PREFERRED EMBODIMENT

Part I of this paper describes a system of propositional logic in which propositions are represented as vectors or displacements in a space. Part II gives the application of the system to the simplification problem, the problem of finding a method for reducing a truth-functional schemata in alternational normal form to a shortest equivalent. Part III is about applications: (i) to problems of electrical circuit minimization; (ii) to free-space optical processing; (iii) to "flat" optical processing; and (iv) to logical processing using colorimetry.

Part I

Imagine a space in which the co-ordinates from the origin $\mathbf{0}$ are propositional addresses or *possibilities*. Let (1,0) be the propositional address \mathbf{p} , and (0,1) the propositional address \mathbf{q} . Then (1,1) is the point \mathbf{p} , \mathbf{q} , and we can let the sign "+" be an operation on \mathbf{p} and \mathbf{q} which is defined by distance and direction from the origin, by which ' $\mathbf{p}+\mathbf{q}+\mathbf{p}+\mathbf{q}$ ' is an instruction to go two units in a \mathbf{p} -ward direction, and two units in a \mathbf{q} -ward direction. The operation performed by someone obeying this instruction is commutative and associative.

We can now represent the *proposition* that \mathbf{p} as a directed line-segment or vector along the \mathbf{p} - or \mathbf{x} -axis from the origin \mathbf{O} to the point or propositional address \mathbf{p} in the space, representing the vector \mathbf{p} in boldface as is standardly done to distinguish it from the possibility \mathbf{p} which is represented as the point at the arrowhead of \mathbf{p} . We can also let the vector \mathbf{q} be the proposition \mathbf{q} , represented in the space as the vector pointing straight up the \mathbf{q} - or \mathbf{y} -axis to the point \mathbf{q} .

Now if we build up the space interpreting the operation "+" as "v", the x- and yaxes will obviously represent lines of logical equivalence. At (2, 0), or \mathbf{p} , \mathbf{p} , for example,
we will find the arrowhead of $\mathbf{p} \cdot \mathbf{v}$, and at (3, 0) the arrowhead of $\mathbf{p} \cdot \mathbf{v} \cdot \mathbf{p} \cdot \mathbf{v}$. These and
the rest of the proposition vectors along the \mathbf{p} -axis are logically equivalent to the base

vector \mathbf{p} . At (0, 2), or \mathbf{q} , \mathbf{q} , we will find the arrowhead of $\mathbf{q} \mathbf{v} \mathbf{q}$. Thus \mathbf{p} and \mathbf{q} will stand in for the usual unit vectors \mathbf{i} and \mathbf{j} . (The vector space of propositions can however have infinitely many directions such as \mathbf{s} , \mathbf{t} , \mathbf{u} , \mathbf{v} ..., which will become important later on when a technique is given to simplify propositions with large numbers of literals.)

We are also now in a position to represent the proposition $p \cdot q$ in the space as p + q, the vector resultant of the vectors p and q, which travels from the origin to p, q. Then $p \cdot q$ is itself a vector.

I will call a vector diagram for the propositional calculus such as Figure 2 a V-Diagram for the proposition or schema. ("V" is for vector, which is from the Latin word meaning "carrier", "traveller" or "rider".) The V-diagram can be further built up by adding the negation symbols for the negative vectors \overline{p} and \overline{q} in the negative or reverse directions along their respective axes. So we arrive at all of the literals, which are single letters and negations of single letters, and we can also find pairs of single negated or unnegated letters, the propositions $\mathbf{p} \times \overline{q}$, and $\overline{p} \times \overline{q}$.

Let us call the vector two-space in Figure 3 the CNS-plane for the plane of the "conjunctional normal schemata".

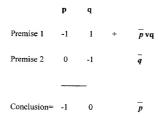
We are now free to explore another plane, the plane of the alternational normal schemata, or the ANS-plane as I shall call it, in which the points are not alternations but conjunctions, and the vector operation "+" within the space is interpreted as alternation. The ANS-plane and the CNS-plane are duals, so that each point in each plane correspond to its dual in the other plane. This also means that the uniting operation in the CNS-plane is related to the dual of the operation in the ANS-plane, and vice versa. In the CNS-plane "+" is alternation, and so in the ANS-plane it is conjunction. The operation " \rightarrow " in " $\alpha \rightarrow \beta$ " in the CNS-plane is to be read as implication or the assertion of the conditional. In the ANS-plane " \rightarrow " is to be read as the denial of the negation of implication, which is the denial of the conjunction of the antecedent with the negation of the consequent. The whole ANS-plane is to be read as a systematic set of denials, the denials that the propositions given at the base of the vector arrowheads imply a contradiction. This will

be obvious if we remember that arrows *ending* at the origin rather than those issuing from it, as in the CNS-plane, are assertions in the ANS-plane.

In both of the planes certain familiar truths appear as expressions of the main principle which governs "+" or vector addition, the so-called parallelogram law of Galileo. In the CNS-plane we can think of the premises of an argument as component vectors, and the resultant as the conclusion. Then an elementary valid argument–form in the CNS-plane is a parallelogram starting at the origin \mathbf{O} in that plane. The conjunction of the alternations yields the conclusion, and we get modus ponens appearing as in Diagram 5. If the vectors are represented as displacements around \mathbf{O} in the V-diagram, the modus ponens in the CNS-plane is the set of displacements

	p	q		
Premise 1	-1	I	+	\bar{p} v q
Premise 2	1	0		p
		_		
Conclusion=	0	l		q

Modus tollens appears as:



The disjunctive syllogism appears, with its displacement matrix, as:

	p	q		
Premise 1	1	1	+	p v q
Premise 2	0	-1		\overline{p}
		_		
Conclusion=	0	1		q

Consider now the relation between the CNS-plane and the ANS-plane. There clearly is one, as they share the literals and the all-important origin 0. The two planes can be brought into harmony if we represent them, arbitrarily, as lying above and below the origin in a space whose third dimension runs along the conjunction-alternation axis, putting alternation at the top and conjunction at the bottom.

The result is a space, or the part of it near $\mathbf{0}$, with two planes above and below the origin. The origin $\mathbf{0}$ appears in the vertical axis between the two planes. The whole space of Figure 8 generates further principles of the propositional calculus. Take \mathbf{p} \mathbf{v} \mathbf{q} in the top right hand corner. Negating it comprehensively, in all three dimensions, or developing it through the origin, gives the point \overline{p} \overline{q} in the ANS-plane. This is one of the two forms of DeMorgan's theorem. Its other form can be found by comprehensively negating $\mathbf{p}\mathbf{q}$ in the ANS-plane, and travelling through $\mathbf{0}$ to \overline{p} \mathbf{v} \overline{q} in the CNS-plane. The CNS-/ANS-space as a whole has an intriguing and beautiful structure, as it combines the dimensions of alternation and conjunction, the various propositions formed from atomic \mathbf{p} and \mathbf{q} , and the dimension of negation.

Operations within the ANS-space have "+" representing conjunction. When all the non-equivalent conjunction points are established in the space, pairs and other combinations of the given points or conjunctions are given as alternations or vectors. So

we get a resultant of pp from pq v pq by relating the two vectors to the origin 0 in a parallelogram (Figure 9).

In the CNS-space, on the other hand, the corresponding operation produces alternations, and the operation within the space which combines them is conjunction. So we get sets of conjunctions, e.g. those important ones involving $\frac{1}{p}$ v q, which are among the more important arguments of natural deduction.

Assume now in the ANS-space a third proposition **r**, and a third dimension **z** in which the unit vector **r** is to be found. So we get the **r**-plane, the one swept out by the vector **r**. This space can also be represented in two dimensions on the page. In Figure 10 the negation-affirmation axis, which follows the **z**-axis in the order of rotation of the variables about **0**, is inserted to prevent the occlusion of lines and points.

To check the validity of the hypothetical syllogism (-1, 1, 0) (0, -1, 1), (-1, 0, 1), with three variables, in the CNS-space, we can represent it as in Figure 11.

The validity of the argument appears, using three sets of coordinates, as

	p	q	r		
Premise 1	-1	1	0	+	$\frac{-}{p}$ v q
Premise 2	0	-1	1		\bar{q} v r
				_	
Conclusion =	-1	0	1		_ <i>p</i> v r

Note the simplicity of the given representation or perspective on the hypothetical syllogism in Figure 11, matched only by the simplicity of the \mathbf{pqr} string -1, 1, 0, 0, 1-, 1, -1, 0 1, which is merely a set of instructions for displacements in a 3-space.

The vector system can be used in the CNS-space to display other principles, for example implications, by which $p \neq q$ implies $p \rightarrow q$. It also shows that $p \neq q$ implies $q \rightarrow p \neq q$. It also shows that $q \neq q \neq q$ implies $q \rightarrow p \neq q$. Furthermore, the vector system shows nicely the principle of material equivalence, which states that $(p \rightarrow q)(q \rightarrow p)$ is equivalent to $p \leftrightarrow q$ (Figure 13).

The starting point of all these vectors, together with the direction, gives the end point. "Together with" here means treating the points and directions algebraically as themselves directions from the origin. This yields a cancellation technique in which a starting-point of 0 is cancellation of no literal, and an end point of 0 is the cancellation of all the literals

Starting	Direction	
Starting	Direction	End
Point		Point
0	=	_
U	<i>p</i> v q	<i>p</i> v q
р	\overline{p} v q	~
Р	PVY	q
\bar{q}	\overline{p} v q	\overline{p}
7	P · 4	P
$p v \bar{q}$	p v q	0

Parallel principles can be given for the ANS-plane. Here " $\alpha \rightarrow \beta$ " means the same as in the CNS-plane; which is $\alpha \supset \beta$, the conditional, but the reason is hard to see, though interesting. Take the proposition $\mathbf{p} \rightarrow \mathbf{q}$ in the CNS-plane. It is represented by (among others) an arrow from the point \mathbf{p} to the point \mathbf{q} . In the ANS-plane we find an arrow from \mathbf{p} to \mathbf{q} . Call it \mathbf{v} . But what does \mathbf{v} mean? Note that the CNS-plane vector from \mathbf{p} to \mathbf{q} is true if \mathbf{v} is false. For \mathbf{v} is $\mathbf{p} = \mathbf{q} = \mathbf{q}$, and the same vector or direction as $\mathbf{p} = \mathbf{q} = \mathbf{q}$

This reveals something further about the all-important $\underline{0}$, the origin. We have just learned that in the ANS-plane an arrow from \mathbf{p} to \mathbf{q} is $\mathbf{p} q$, to be read however as a negation. So what does $\alpha \to \mathbf{O}$ mean? \mathbf{O} is $\mathbf{p} p$. So the conjunction of α and $-(\mathbf{O})$ of α -(\mathbf{p}). But this is $\alpha (p, \mathbf{p})$, which is equivalent to α .

Similarly, in the CNS-plane, all the arrows which depart from 0 represent an instance of $\alpha \mathbf{v} \mathbf{B}$, where α is \mathbf{O} . Take an arrow from \mathbf{O} to $\mathbf{p} \mathbf{v} \mathbf{q}$. \mathbf{O} is the tautology $\mathbf{p} \mathbf{v} \stackrel{\frown}{p}$. The negation of this $\mathbf{p} \stackrel{\frown}{p}$, and so the arrow to the point $\mathbf{p} \mathbf{v} \mathbf{q}$ is $-(\mathbf{p} \mathbf{v} \stackrel{\frown}{p}) \mathbf{v} \mathbf{p} \mathbf{q}$. But the first disjunct of this is equivalent to $\mathbf{p} \stackrel{\frown}{p}$, and so it is always false. Hence the alternation is equivalent to the second disjunct, or the assertion $\mathbf{p} \mathbf{q}$.

If a vector in the ANS-space is directed towards \mathbf{O} , \mathbf{O} has the effect of reversing the truth-values of the base propositions. Moving towards \mathbf{O} from the base (\mathbf{p}, \mathbf{q}) in the CNS-space we get the vector $\mathbf{p} \times \mathbf{q}$. \mathbf{O} has the effect of putting \mathbf{p} and \mathbf{q} through the Shefferfunction "|". The vector moving away from \mathbf{O} in the CNS-space towards e.g. (\mathbf{p}, \mathbf{q}) is = also the vector from the base (\mathbf{p}, \mathbf{q}) to \mathbf{O} , and so it is the vector $\mathbf{p} \times \mathbf{q}$ or $\mathbf{p} \times \mathbf{q}$.

In a dual fashion, if we are moving towards \mathbf{O} in the ANS-space, we get the base values, so that $\mathbf{pq} \rightarrow \mathbf{O}$ is \mathbf{pq} . From \mathbf{O} , a vector to (p,q) will thus be \mathbf{pq} . In the ANS-space \mathbf{O} has the effect of putting \mathbf{p} and \mathbf{q} through the dagger function " \downarrow ", by which $\mathbf{p} \downarrow \mathbf{q}$ is pq.

¹Wittgenstein's operator N in the *Tractatus* could be described as a generalization of \downarrow to more than two places, as N(p,q,r), for example, is pqr. We could also describe a generalized Sheffer operation for more than two places which trANS-forms a base such as say (p,q,r,s) into p v q v r v s. This operation could be called S for "Sheffer".

Part II

The simplification problem is the problem of reducing truth-functional schemata (or, in the system I am describing, systems of vectors in the ANS-space) to their shortest equivalents. A practical method for doing this, in alternational normal form continues, as Quine observes (Quine, 1982, p. 78), to be suprisingly elusive.

In the ANS-space "vector logic" can be applied to the problem in the following way. Take the schema $\mathbf{pq} \cdot \mathbf{pq}$, which as well as implying \mathbf{p} is equivalent to \mathbf{p} . To simplify it, form the parallelogram from the origin $\mathbf{0}$, \mathbf{pq} and \mathbf{pq} to the resultant or vector sum point. Call it i, for "implicant". The vector acting at i, which is in this case \mathbf{pp} , implies $\mathbf{pq} \cdot \mathbf{v} \cdot \mathbf{pq}$. So isplits up alternationally, into its components, $\mathbf{pq} \cdot \mathbf{vpq}$, towards the origin.

Next note that pq is equivalent to pqp, so that the arrowhead at pq can be dragged to pqp. But pq can also be dragged to p. Now we have an arrow from p to pqp. But this arrow an be translated into a position on top of the arrow from pq to pp. The same procedure yields a double-headed arrow between pq and pp, and the result can be read as $pq v pq \leftrightarrow p$.

When an implicant splits up into its alternations towards the origin, if there is a proposition σ (for "simplest equivalent") at the center of the parallelogram formed by 0, the disjuncts of a two-clause target schema, and is then σ is a shortest equivalent of the target schema. But this only works for pairs of schemata which do have an i-point.

The general simplification procedure, in the ANS-space, is as follows.

(1) Represent the alternational normal schema, the target schema t, as a set of vectors in the ANS-space. Each clause or disjunct of t is a position vector (i.e. one pointing to O) with O at one corner of a parallelogram made of propositional addresses to the i-point at the other. Any two other outside vertices of such a parallelogram are implicants which are among the original clauses of t.

- (2) Pick any two clauses. If there is a propositional address σ at the midpoint between the component clauses, the vector from i to σ , i.e. σ , is the simplification of and can replace the relevant clauses of t, as in the case where t is \mathbf{pq} v \mathbf{pq} , i is \mathbf{pp} and σ is \mathbf{p} .
- (3) Generate i-implicants until each clause or vector has been used at least once. If a disjunct \mathbf{d} of \mathbf{t} cannot be used because it forms no propositional address with any other disjunct, then \mathbf{d} must appear unmodified in the final schema which is the simplification of \mathbf{t} .
- (4) If an i-point exists in t, delete the vectors which produce it in favor of the vector from ito O.
- (5) For a clause in a schema which subsumes another clause, e.g. **pqr v pq**, eliminate the subsuming clause, in this case **pqr**, leaving **pq**. Implications arising from subsumption can be written into the whole vector system of **t** as components where relevant. For example, an arrow can be drawn from **pqr** to **pq** in the above example.
- Rule (5) applies for example to $\mathbf{pq} \ \mathbf{v} \ \mathbf{p}$, which is an undeveloped or unbalanced schema in which \mathbf{pq} subsumes \mathbf{p} . How does $\mathbf{pq} \ \mathbf{v} \ \mathbf{p}$ simplify to \mathbf{p} , when it seems to yield $\mathbf{p} \ \mathbf{v} \ \mathbf{q}$? The Answer, which cashes the metaphor of "subsumption", is that \mathbf{p} really represents a plane, in a 3-space, sweeping out the whole \mathbf{p} -domain, or any ANS-schema with \mathbf{p} in it. So it is a kind of type fallacy to represent \mathbf{pq} alongside \mathbf{p} in a single schema as if they were to be treated separately. For \mathbf{pq} , and \mathbf{pq} , are really "elements" of \mathbf{p} itself. A cube is not so many faces and so many lines, but it can be represented as lines producing faces or vice versa. As a matter of philosophy, therefore, vector logic can avail itself, as rule (5) does, of a preliminary use on Quine's operation (i) from "A Way to Simplify Truth Functions", which has us 'drop the subsuming clause ... if one of the clauses of alternation subsumes another...'. Quine's operation (i) also replaces $\alpha \ \mathbf{v} \ \bar{\alpha} \ \phi$ with $\alpha \ \mathbf{v} \ \phi$, and the same for the corresponding α -schemata (Quine, 1955, \mathbf{p} , 627).
 - (6) Couples such as pq v p q or p q s v pq s cannot be summed to zero, the origin.

(7) Translate vectors as in Figure 14. Any superpositions of parallel arrows in opposite directions represent equivalences. (a) Drop the longer clause at the end of any double-headed arrow. (b) Drop pairs, triples etc. of double-headed arrows which meet at a point in favor of the vector from that point to 0. (c) Drop a vector or clause in the target schema which is itself the resultant of any other two vectors.

(8) A simplification is complete if in the system which replaces the target schema: (a) no vectors or clauses are subsumed by others (see Rule 5); (b) no double-headed vectors remain, or, in other words, if all equivalences in the system have been exploited.

Take next the simplification of the four-clause target schema $\mathbf{pqr} \mathbf{v} \mathbf{pq\bar{r}} \mathbf{v} \mathbf{p\bar{q}r} \mathbf{v}$ $\mathbf{p\bar{q}r}.$ The first job is to plot the target schema in a V-diagram. We get two parallelograms, with two i-points, \mathbf{qrqr} and $\mathbf{p\bar{r}p\bar{r}}$, and two σ -points, \mathbf{qr} and $\mathbf{p\bar{r}}$, which are final in the sense that they do not generate a further σ -point. Hence the target schema is equivalent to $\mathbf{qr} \mathbf{v} \mathbf{p\bar{r}}$.

Now take the simple-looking three-clause schema $\mathbf{pqr} \cdot \mathbf{v} \cdot \mathbf{pq} \cdot \mathbf{r} \cdot \mathbf{v} \cdot \mathbf{pq} \cdot \mathbf{r}$. The resultant is $\mathbf{pq} \cdot \mathbf{v} \cdot \mathbf{pr} \cdot \mathbf{r}$.

Here the σ - and i- points function as before. But something else has happened. The vector \mathbf{pq}_{r} has been used twice, once along with \mathbf{pq}_{r} to give \mathbf{pq} , and again, with \mathbf{pq}_{r} , to give \mathbf{pr}_{r} . Why was \mathbf{pq}_{r} not exhausted by its first use, and why can it be used again? The Answer can be seen by looking at the truth-table for $\mathbf{pqr} \times \mathbf{pq}_{r} \times \mathbf{pq}_{r}$, which is

- 1. pqr T
- 2. $pq\bar{r}$ T
- 3. p*q* r
- 4. $p\overline{q}_{r}$ T
- 5. **p**qr

- 6. $p_{q\bar{r}}$
- 7. **p q** 1
- 8. **D** ai

Truth, it could be said, is not exhausted by use. The $p_{\overline{p}}$ of line 2 is so to speak redundant, as line 2 has already been captured by the disjunct pq, and so line 4 has had half of its work already done.

This simplification procedure is theoretically an improvement on the techniques used in Karnaugh maps (Garrod and Borns, 1991, p. 153 ff.), as it needs no wrapping around and can be used mechanically and easily on more than four variables – any number fits into the "proposition circuit", which gradually turns from a square, with two variables, into a hexagon, with three, and finally into a circle, with an infinite number of variables. With four variables, the logical space is as given in Figure 17.

The whole figure in Figure 17 is a "measure polytope" or hypercube, though one with a further complex internal structure. There is no limitation of tessellation to the number of propositional variables or vectors **p**, **q**, **r s** ... that can be handled, because the space is derived not from a closed figure, such as a cube, but from a sheaf of lines in the geometrical sense. Not all closed figures tessellate. All the lines of the multi-dimensional sheaves are coincident.

Consider in Figure 17 a simplification from $pqr\bar{s}$ v $pq\bar{r}\bar{s}$ v

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V=2d

where \mathbf{v} is the number of vectors required to make the fix on the σ -point, and \mathbf{d} is the drop in the number of literals from the clauses of the given schema to the resulting clause in the target schema.

Another illustration of the Fix Rule is $\mathbf{pqr} \mathbf{v} \mathbf{pqr} \mathbf{v} \mathbf{pqr} \mathbf{v} \mathbf{pqr} \mathbf{v} \mathbf{pqr} \mathbf{v} \mathbf{pqr} \mathbf{v} \mathbf{pqr} \mathbf{v}$ $= \frac{1}{pq\mathbf{r}}, \text{ which is , however, equivalent merely to } \mathbf{p} \mathbf{v} \mathbf{q} \mathbf{v} \mathbf{r}, \text{ as it covers every line of the truth-table except } \frac{1}{pq\mathbf{r}}.$

One pair of implicands is p q r v p q r, which give the σ -point p. But as this is a drop down from three letters to one, we need a fix of four vectors or two vector sums on the point, and the third and fourth vectors p q r and p q r provide it. The same sort of fix appears with p q r v p q r and p q r v p q r.

A much simpler though negative example of the Fix Rule is $pq \bar{r} \cdot v p \bar{q} \cdot \bar{r}$, which seems to give p as an σ -point resultant, but fails to for lack of a fix on the point p, as four, not two vectors must converge on it for the drop. This acts as a constraint on the vector arithmetic. We seem to get

	p	q	r	
	1	1	1	+
	1	-1	-1	
=	1	0	0 .	

But the Fix Rule rules this out. If x columns are filled with numbers, positive or negative, then the number of non-zero columns in the sum must be x-1. The Fix Rule will seem entirely unartificial when one recognizes that what it means in, say, a 3-space, is that a literal or one-letter proposition is a *face*, and so four corners are needed to determine it. A two-letter proposition is a *line*, and so only two letters are needed to fix it. And a point in a 3-space is a three-letter proposition.

Consider as another illustration of the Fix Rule pqrs \mathbf{v} pqrs

In many cases the target schema is unbalanced in the sense that its clauses have different numbers of conjuncts and so they need to be put into developed alternational normal form. An example $\mathbf{pq} \mathbf{v} \mathbf{pqrv} \vec{pqr} \vec{qr}$ (Quine, 1982, p. 75). This is equivalent to $\mathbf{pq} \mathbf{v} \mathbf{prv} \vec{pqr}$. Like the early Quine's procedure in "The Problem of Simplifying Truth Functions" (Quine, 1952, p. 524), the vector simplification method given so far has taken the cumbersome 'developed normal formulas as the point of departure.'

If t is developed uniformly we get $\overrightarrow{pqr} \ v \ pqr \ v \ pqr \ v \ pqr \ r$, which in a V-diagram is clearly $\overrightarrow{pqr} \ v \ pq \ v \ pr$, as pr lies midway between pqr and 0, and pq lies midway between pqr and pqr. But without development, we can take the iota-point for $\overrightarrow{pqr} \ v \ pq$, which is pr, and argue that since $\overrightarrow{pr} \rightarrow pqr \ v \ pq$ (where "expression" and "expression." represents bracketing of the "expression" that precedes or follows the dots), and pr subsumes \overrightarrow{pqr} , the longer \overrightarrow{pqr} can simply be replaced by its own implicant.

The equivalence of undeveloped

(i)
$$p_{q} v p_{q} v q_{r} v q_{r}$$

and

(ii)
$$p q v p r v q r$$

is harder to establish. It is one which resists as many as twelve fell swoops (Quine, 1982, p. 76, also in 1952, pp. 523-527) or shorter truth-tables. In the vector space with developed alternational forms the equivalence is easy enough to see. The developed form of this equivalence is easy enough to see. The developed form of this example is: $\vec{p} \neq \vec{q} = \vec{r} \cdot \vec{p} = \vec{r} \cdot \vec{p} = \vec{r} \cdot \vec{r} \cdot \vec{p} = \vec{r} \cdot \vec{r}$

The same result can be obtained using column matrices for the pairs of vectors. Then for \vec{p} \vec{q} \vec{r} \vec{v} \vec{p} \vec{q} \vec{r} we get

And for $\vec{p} \neq \vec{r} \neq \vec{p} \neq \vec{r}$ we get

Similarly, for $p\overline{q}$ r v $p\overline{q}$ r we get

It should be noted that in this example too the Fix Rule applies. It would be nice to take the vectors in a different order, so that $pq\bar{q}$ and $pq\bar{r}$ are chosen instead of $p\bar{q}r$ and $p\bar{q}\bar{r}$, and also $p\bar{q}\bar{r}$ and $p\bar{q}\bar{r}$ instead of $p\bar{q}\bar{r}$ and $pq\bar{r}$. This would yield r and $p\bar{q}\bar{r}$ in the whole system. But that would mean dropping from three letters to one in the case of these two pairs of alternations, and we cannot do that as there is no fix on r or on p.

There may of course be more than one "shortest" schema. In Quine's example there is obviously is on inspection a second. The vector system $\vec{q} r \mathbf{v} \vec{p} \mathbf{q} \mathbf{v} \mathbf{p} \vec{r}$ has the same overall "effect" in the vector-logical space.

Let us now try this example with the use of the i-points, the key prime implicants. Take first $\vec{p} \neq \vec{q} \neq \vec{r}$. This alternation is implied by the i-vector which forms the parallelogram with $\vec{0}$. But there is no $\vec{0}$ -point, and so, apparently, $\vec{p} \neq \vec{q} \neq \vec{r}$ is not

equivalent to \vec{p} r. Yet in the context of the whole scheme $p\vec{q}$ v \vec{q} r v \vec{p} q v $q\vec{r}$, it is. To see this, we move the free vectors $p\vec{q}$ and $q\vec{r}$ from the right-hand side of the V-diagram to the parallelogram on the left. The implicand of $p\vec{r}$, which is $p\vec{q}$ v $q\vec{r}$, slides into place from $p\vec{q}$ v $q\vec{r}$ back to $p\vec{r}$, and the two-way implication or equivalence is established.

The vector summation of $\mathbf{p}\mathbf{q}$ and $\mathbf{q}\mathbf{r}$ to $\mathbf{p}\mathbf{q}\mathbf{q}\mathbf{r}$ or $\mathbf{p}\mathbf{q}\mathbf{r}$ is disallowed by the Fix Rule, according to which the number of vectors needed to make a fix is equal to the d-th power of 2. This summation would actually produce a negative value for d. As the number of literals rises from two to three, the drop *increases* from 2 to 3, or -1.

Quine gives another interesting example of a simplification with four simplest equivalents, one which also illustrates the method of simplification for non-developed or unbalanced schemata like the last example. The example (Quine, 1952, p. 528) is $\mathbf{pqr} \mathbf{v}$ $\mathbf{pr} \mathbf{v} \mathbf{pqs} \mathbf{v} \mathbf{pr} \mathbf{v} \mathbf{p} \mathbf{qrs} (\text{Figure 23})$.

We begin by generating vector sums for the various disjuncts. We can see fairly easily that $\vec{p} \cdot \vec{r}$ and $\vec{p} \cdot \vec{q} \cdot \vec{r} \cdot \vec{s}$ to start with, yield a parallelogram, but it seems to end at an i-point outside the logical space. Yet if we study that point, we can see that it is actually at the co-ordinates $\vec{p} \cdot \vec{q} \cdot \vec{r} \cdot \vec{s} \cdot \vec{p} \cdot \vec{r}$. This point, however, contains a contradictory or backward and forward instruction, namely the $\vec{r} \cdot \vec{r}$ from $\vec{p} \cdot \vec{r} \cdot \vec{r} \cdot \vec{s}$ which can both be deleted. There is also a double \vec{p} in the final address, and one $\vec{p} \cdot \vec{r} \cdot \vec{s} \cdot \vec{s}$. By similar reasoning, we can arrive at the vector $\vec{q} \cdot \vec{r} \cdot \vec{s} \cdot \vec{s}$ as the vector sum of $\vec{p} \cdot \vec{r} \cdot \vec{s} \cdot \vec{s} \cdot \vec{s}$ and $\vec{p} \cdot \vec{q} \cdot \vec{r} \cdot \vec{s} \cdot \vec{s}$. And similarly $\vec{p} \cdot \vec{r} \cdot \vec{r} \cdot \vec{s} \cdot \vec{s}$ with $\vec{p} \cdot \vec{r} \cdot \vec{s} \cdot \vec{s}$ as the vector must be used at least once if it is not to appear unchanged in the simplified schema.

The corresponding Φ-points, however, do not appear at the designated addresses which are shortened versions of their i-points, and so the equivalence of the i-points and

their implicands is not established. Just as in the example shown in Figure 20, the dragback effects described in connection with **p** and **pp** in Figure 14 do not apply.

As before, in Figure 24, we first write in the parallelogram from $\mathbf{0}$ for the pair \mathbf{pqr} \mathbf{v} \mathbf{pr} . This gives an Lepoint at \mathbf{pqp} , and so from \mathbf{pqp} we write in a pair of vectors to \mathbf{pqr} and \mathbf{pr} . Now \mathbf{pqr} implies \mathbf{pq} , and is subsumed by it, and we can represent the subsumption rule here by drawing in the vector from \mathbf{pqr} to \mathbf{pqp} . Figure 24 is now showing an equivalence between \mathbf{pqr} and \mathbf{pq} , but only in the presence of the \mathbf{pr} in the alternational schema $\mathbf{pqr} \mathbf{vpr}$, i.e. with the translated or "borrowed" vector $\mathbf{pr} \to \mathbf{0}$.

It is worth realizing that in the reductions in developed normal form, the implicands can be replaced by the implicant only because of the various biconditionals or double arrows at work. There is no intrinsic magic in the Φ -point. In the undeveloped examples, too, clauses do not disappear in a general way because pairs of disjuncts collapse into their implicants, but because of the presence of specific conditions elsewhere in the schema, which translated have the effect or creating biconditionals.

Finally, why is $\mathbf{pq} \, \mathbf{\bar{s}}$ superfluous in the example given in Figure 23? The Answer is interesting and complicated, and principles about superfluity need to be established.

Take the truth, sometimes known as the Consensus Theorem, that $\mathbf{pq} \mathbf{v} \mathbf{pr} \mathbf{v} \mathbf{qr}$. \leftrightarrow $\mathbf{pq} \mathbf{v} \mathbf{pr} \mathbf{r}$. Representing this in the ANS-space for \mathbf{p} , \mathbf{q} and \mathbf{r} , we can see that the implicant \mathbf{qr} is the resultant of the disjunction of \mathbf{pq} and \mathbf{pr} (Figure 25). We can give it as a general truth that implicants, in the ANS-space, are resultants.

Let the left-hand side of the Consensus Theorem be represented as

 $qp v \frac{\overline{p}}{p} r v qr$

The Theorem says that the disjunct qr is superfluous. Consider the dual of the left-hand side of the Theorem, in the CNS-space. It is

$$(q \vee p)(\stackrel{-}{p} \vee r)(q \vee r)$$

This is the conjunction $(\overline{q} \quad \mathbf{p})(\mathbf{p} \quad \mathbf{r})(\overline{q} \quad \mathbf{r})$. But clearly the last conjunct is-superfluous, as the first two conjuncts imply it by a hypothetical syllogism, in the sense that if they are true, so is it (Figure 25).

It is nice to see the dual roles of conjunction and alternation, or ANS-and CNSspaces, truth and falsehood, and how the concept of the *resultant* and the *component* binds them together.

In the following truth-table, we can that the $(\mathbf{q} \ \mathbf{r})$ resultant is so to speak "covered" by its component with respect to truth, in the ANS-space, and falsity in the CNS-space. That is, with the disjunctions in the ANS-space the addition of an extra truth on already true lines of the truth-table does not affect the truth of the whole schema. And similarly in the CNS-space, if the whole schema is already false, adding a false conjunct will not affect that result.

				ANS-			CNS-	
p	q	r	qr	v pq v		(q v p)	(p v r)	(q v r)
T	T	Т	T	Т			F	
T	T	F		T				
T	F	T						
T	F	F					F	F
F	T	Т	T		T			
F	T	F						
F	F	T			T	F		
F	F	F				F		F

We are now in a position to deal with the superfluity of $pq\bar{s}$ in Quine's example in Figure 24. Disjunctive clauses in the ANS-space like $pq\bar{s}$ are superfluous when they are components. Before the representation of the schema $pqrv\bar{p}q\bar{r}\bar{s}vp\bar{r}v\bar{p}rv$ $pq\bar{s}$ with a view to simplification, we can simply run a check to see if any of the clauses are implicants or iota-points for any others. We can easily find that $pq\bar{s}\to pqrv\bar{p}r$ from the truth-table for the schema; all the lines on which $pq\bar{s}$ is true are also lines on which either pqr or $p\bar{r}$ is already true, and so $pq\bar{s}$ can be deleted from the schema to be simplified.

Geometrically, the construction is as follows: (Figure 27). Note that $pq\bar{s}$ extends to $pq\bar{s}p$. This is however the implicant for $pqr\bar{s}vp\bar{r}$. However, $pqr\bar{s}$ itself extends to $pqr\bar{s}pq$. This last schema is the implicant for $pqrvpq\bar{s}$. So $pq\bar{s}$ gives way to $p\bar{r}vpq\bar{r}\bar{s}$. But $pqr\bar{s}$ can itself can be dropped in favor of $pqrvpq\bar{r}\bar{s}$. Any line of the

truth-table for \mathbf{pqr} on which is true is also one which either \mathbf{pqr} or \mathbf{pr} is already true. Hence \mathbf{pqs}

So for Quine's example in Figure 23 we are left with the four possibilities:

These examples, and others like them, suggest the possibility of further applications of simplifying geometrical theorems and methods to the simplification problem.

The charm of a vector simplification technique is that is follows a least-action principle, for any number of propositional vectors, in the sense that the problem is not one of finding shortest equivalents to truth-functional schemata. Rather the space, inasmuch as it is fixed vector space in which all free vectors having the same direction are in a sense the *same* directional vector, is unable *not* to give the desired result.

As to propositional logic as whole, it is nice to have all of the nineteen or however many clanking "rules of inference" within the space, so that there is just the one intuitively obvious method of argument: vector addition. It is really absurd to think of empty or "formal" rules such as association and communication as having the same status as say modus tollens, which is genuine "motor" that advances arguments through logical space. Association and commutation should flow out of the nature of the logical space, and in the vector space they do. The vectors $\mathbf{p} \mathbf{v} \mathbf{q}$ and $\mathbf{q} \mathbf{v} \mathbf{p}$, for example, have the same end-point, though they arrive at it by different but corresponding routes.

Part III

(i) Electrical and Integrated Circuit Minimization
Let us now see how the techniques described can be used in a routine for simplifying electrical and integrated circuits. Take the target circuit $\mathbf{ABC} + \mathbf{A}\overline{C} + \mathbf{AB}\overline{D} + \overline{A}\mathbf{C} + \overline{A}\overline{B}\overline{C}\overline{D}$ (Figure 28).

The first job is to plot this in the ANS-space as the set of vectors $\mathbf{pqr} \cdot \mathbf{p} \cdot \mathbf{r} \cdot \mathbf{pqs} \cdot \mathbf{r} \cdot \mathbf{pqrs} \cdot \mathbf{r} \cdot \mathbf{r} \cdot \mathbf{pqrs} \cdot \mathbf{r} \cdot \mathbf{r}$

The resultant schema can then be translated into the circuit diagram $AB + A\overline{C} + \overline{A}C + \overline{A}\overline{B}\overline{D}$ (Figure 29).

Note that the target circuit has five gates (G=5), that the total number of inputs into these gates is twelve (I=12), and that the redundancy factor (i.e., the number of times an original input is used again, corresponding to the join dots) is seven (R=7). These figures drop to G=4, I=9 and, most importantly, R=2 for the simpler circuit, representing corresponding gains in materials savings, speed and reliability.

(ii) Free Space Optical Computation

More than ten years ago the National Academy of Sciences Panel on Photonics Science and Technology Assessment declared that 'The ultimate benefit of photonic processing could occur if practical optical logic could be developed' (Whinnery et. al., *Photonics*, 1988, p. 35). So far the implied challenge of the Panel has not been met.

Vector manipulation has been one of the big success stories for optical computation, but vector techniques themselves promise an application to the logic of optical computation as a whole. The full ANS-/CNS- space could be built as an optical device for checking the validity of arguments or as a logic device for optical computation, and also as simplification machine. Each operation in the space is a laser, and the resultant proposition-points such as **p** and **pq** and **pqr** are multifaceted beamsplitters or mirrors which reflect the beams in the correct logical directions at the correct logical strengths to ensure the required implications.

Thus in Figure 30 a beam V can be sent from the origin to a half-darkening beamsplitting mirror at the node p. At p it is split and sent at half-strength to q, and to q. Simultaneously, a second beam U from O is sent to the node p v q, which is also $p \rightarrow q$. At this point U is split and sent at half-strength to p and to q. The proposition p is said to "half-imply" q, in the sense that with one other proposition it *does* imply q, and the proposition p v q is said to "half-imply" q in the sense that with one other proposition p v q is said to "half-imply" q in the sense that with one other proposition p v q is said to "half-imply" q in the sense that with one other proposition p v q is said to "half-imply" q in the sense that with one other proposition q is q in the sense that with one other proposition q in the sense that with one other proposition q is q in the sense that q in the sense that q in the sense that q is q in the sense that q in the sense q in the sense that q in the sense that q in the sense q is q in the sense q is q in the sense q in the sense

Both half-implication beams are coincident on $\bf q$, and at $\bf q$ the photoreceptor gives a reading of .5 + .5 or 1. The system has optically computed *modus ponens*; from an

input of \mathbf{p} and an input of \mathbf{p} \mathbf{v} \mathbf{q} . It has yielded up \mathbf{q} . The system gives a physical interpretation of beamsplitting as multiple implication and of darkening as fractional implication.

The same principles will apply to the other rules of inference and logical equivalences.

A development of the system given for *modus ponens* in Figure 30 obviates the need for a free beam for e.g., **p** to **q**, and simplifies the design of the node. In Figure 31, the beam to **p** is split, at full-strength, to **p**'s implicants, which are **p** v **q** and \overline{p} v **q** (ignoring tautologies). The beamsplitter at \overline{p} v **q** itself directs the beam to **q** at only half-strength, and the desired computation is achieved.

We can also arrange that in an embodiment of the uninterpreted $(\mathbf{p}, \mathbf{q}, \dots \mathbf{n})$ space, in which the base (\mathbf{p}, \mathbf{q}) is either $\mathbf{p} \mathbf{v} \mathbf{q}$ or $\mathbf{p} \mathbf{q}$ (though not both), configurations of the beamsplitters will allow the node to switch between the two states. A conjunctional state will correspond to a *concave* configuration, as both inputs are required for the activation of the node, and an alternational state will correspond to a *convex* configuration, as shown in Figure 32.

(iii) "Flat" Optical Processing

A second method of exploiting the vector system for computation is more markedly spatial. Represent the propositions in the uninterpreted (\mathbf{p},\mathbf{q}) space with spatial light modifiers (SLMs). When the first premise is input, e.g. $\overline{p} \mathbf{v} \mathbf{q}$, then the origin $\mathbf{0}$, and with it the position of the whole space, are moved to the point $\overline{p} \mathbf{v} \mathbf{q}$, or in a $\overline{p} \mathbf{v} \mathbf{q}$ direction. We could say the $\mathbf{0}$ becomes $\overline{p} \mathbf{v} \mathbf{q}$, so that we are now in a $\overline{p} \mathbf{v} \mathbf{q}$ environment, a $\overline{p} \mathbf{v} \mathbf{q}$ world. Then \mathbf{p} in the second SLM (Figure 33) will be \mathbf{q} , and we have modus ponens. And when the whole space is displaced in a $\overline{p} \mathbf{v} \mathbf{q}$ direction, \mathbf{q} is \mathbf{p} ! The SLMs are shown sequentially in Figure 34.

(iv) Colorimetric Processing

Colored laser beams can be used so that the refractive angle is built into the vector rather than into the propositional nodes as the CIE (Commission Internationale de l' Eclairage) x-y chromaticity diagram (a color mixing diagram) is itself a vector space. (Or a mixed

system of colored laser and colored mirrors could be used.) Then optical computation for simplification is simply the colorimetric process of additive color mixing. In the CNS-space let $\bf p$ be red (R), \bar{p} a complementary cyan blue-green (C), $\bf q$ a yellow (Y), $\bar{\bf q}$ a complementary blue (B), $\bf p$ v q yellow-red (YR) and \bar{p} v q blue-red (BR). Also \bar{p} v $\bar{\bf q}$ is the complementary of YR, a cyan blue.

The contradiction of 0 (the so-called "Nullpunkt", or "white") corresponds to the addition of complementary hues.² $\mathbf{YR} + \mathbf{BR} = \mathbf{R}$, since \mathbf{Y} and \mathbf{B} are complementary.

With these colorimetric assignments we can compute modus ponens and the other rules of argument and truth-preserving substitutions. The proposition \mathbf{p} is \mathbf{R} , and \mathbf{q} is \mathbf{Y} . So $\mathbf{p} \rightarrow \mathbf{q}$, or $\stackrel{-}{p} \mathbf{v} \mathbf{q}$, is $\mathbf{C} \mathbf{Y}$. Together with \mathbf{R} this give \mathbf{Y} or \mathbf{q} , as \mathbf{C} and \mathbf{R} are complementaries.

In the ANS- space we can perform simplifications colorimetrically. Take the most basic simplification as an illustration, in which $pq v p\bar{q}$ is equivalent to p. Let YR represent pq and $BR p\bar{q}$. The Y and B beams cancel to the "Nullpunkt", leaving RR or R, which is pp or p (Figure 36)

It is still true, as Norbert Streibl et. al. ("Digital Optics", (1989)) pointed out, the 'A uniform technology for digital optical information processing, comparable in its significance to microelectronics, does not yet exist and is by itself a challenging research goal.' A vector logic for optics is a source from which such a "uniform" technology can flow, just as electronics derived from the natural isomorphism of electric circuitry and truth-functional logic.

In this disclosure, there is shown and described only the preferred embodiment of the invention, but, as aforementioned, it is to be understood that the invention is capable of use in various other combinations and environments and is capable of changes or modifications within the scope of the inventive concept as expressed herein.

² With complementaries '... what is offered, so to speak, in the way of colour by one spectrum (or colour) is withdrawn by the other, so that the result is a vanishing of colour, just as in a contradiction between two propositions which negate one another the result is a vanishing of information' (Jonathan Westphal, Colour, Blackwell, 1991, p. 108.

Claims:

- 1. A method of designing logical circuits, comprising the steps of:
 - representing the logic of a logical circuit to be designed as points and vectors in a vector space; and
 - using the points and vectors in a vector space to simplify the logic of the logical circuit to a simpler form; and
 - c. designing the logical circuit using the simpler form.
- 2. A method of manufacturing logical circuits, comprising the steps of:
 - a. representing the logic of a logical circuit to be manufactured as points and vectors in a vector space; and
 - b. using the points and vectors in a vector space to simplify the logic of the logical circuit to a simpler form; and
 - c. using the simpler form to implement the logical circuit in hardware.
- 3. A method of simplifying logical circuits, comprising the steps of:
 - a. representing the logic of a logical circuit as points and vectors in a vector space;
 and
 - modifying the representation in vector space using at least one process rule of a set of process rules to simplify the logic.
- 4. The method of claim 3 in which at least one process rule of a set of process rules consisting of the following process rules:
 - a. Process Rule 1--
- al. Represent the alternational normal schema, the target schema t, as a set of vectors in the ANS-space,
- a2. Each clause or disjunct of t is a position vector (i.e. one pointing to O) with O at one corner of a set of parallelograms made of propositional addresses to the i-point at the other,
- a3. Any two other outside vertices of such a parallelogram are implicants which are among the original clauses of t;
 - b. Process Rule 2-
 - b1. Pick any two clauses,
 - b2. If there is a propositional address σ at the midpoint between the component clauses, the vector from \mathbf{i} to σ , i.e. σ , is the simplification of and can replace the
 - relevant clauses of t, as in the case where t is pq v pq, L is pp and σ is p;
 - c. Process Rule 3-
 - c1. Generate i-implicants until each clause or vector has been used at least once.

c2. If a disjunct d of t cannot be used because it forms no propositional address with any other disjunct, then d must appear unmodified in the final schema which is the simplification of t:

- d. Process Rule 4-
 - dl. If an ispoint exists in t, delete the vectors which produce it in favor of the vector from is to O;
- e. Process Rule 5-
 - e1. For a clause in a schema which subsumes another clause eliminate the subsuming clause;
- f. Process Rule 6--
- f1. Couples such as pq v pq or pq s v pq s cannot be summed to zero; the origin.
- g. Process Rule 7--
- g1. Translate vectors as in Figure 14 if a corresponding σ-point exist for a i-point then 6 is the simplification of i.
- g2. Any superpositions of parallel arrows in opposite directions represent equivalences.
- g3. For equivalences, (a) Drop the longer clause at either end of any doubleheaded arrow, (b) Drop pairs, triples etc. of double-headed arrows which meet at a point in favor of the vector from that point to **O** and (c) Drop a vector or clause in the target schema which is itself the resultant of any other two vectors:
- h. Process rule 8-
 - h1. A simplification is complete if in the system which replaces the target schema no vectors or clauses are subsumed by others and no double-headed vectors remain (i.e. if all equivalences in the system have been exploited).
- 5. Apparatus for simplifying logical circuits, comprising:
 - a a processing element configured to represent the logic of a logical circuit to be simplified as points and vectors in a vector space and to use the points and vectors to simplify the logic of the logical circuit to a simpler form.
- 6. The apparatus of claim 5 in which the processing element is an optical computer.
- 7. The apparatus of claim 5 in which the processing element is a digital computer.

- 8. The apparatus of claim 1 in which the processing element is an colorimetric
- 9. The apparatus of claim 1 in which the processing element is an analog computer.
- 10. A computer program product, comprising:
 - a. a memory element; and
 - b. a computer program stored on said memory medium, said computer program comprising instructions for representing the logic of a logical circuit to be designed as points and vectors in a vector space and for using the points and vectors in a vector space to simplify the logic of the logical circuit to a simpler_form and for designing the logical circuit using the simpler form.
- 11. A computer program product, comprising:
 - a. a memory element: and
 - b. a computer program stored on said memory medium, said computer program comprising instructions for representing the logic of a logical circuit to be manufactured as points and vectors in a vector space, and for using the points and vectors in a vector space to simplify the logic of the logical circuit to a simpler form, and for using the simpler form to implement the logical circuit in hardware.
- 12. A computer program product, comprising:
 - a. a memory element; and
 - b. a computer program stored on said memory medium, said computer program comprising instructions for representing the logic of a logical circuit as points and vectors in a vector space, and for modifying the representation in a vector space using at least one process rule of a set of process rules to simplify the logic.

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(p̄,q)	q	(p,q)		
=		_	(2.2)	
<u> </u>	0	р	(p,p)	
(p̄,q̄)	q	(p,q̄)		

Figure 1
A Space for Propositions

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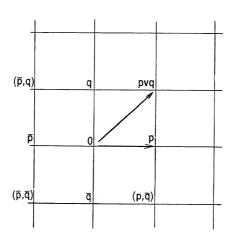


Figure 2
The Propositions p and q v q

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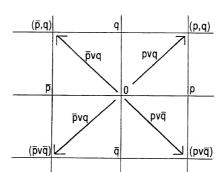


Figure 3
Two-Letter Alternational Clauses

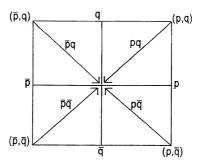


Figure 4
The ANS-plane

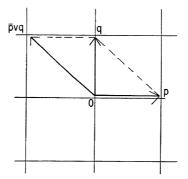


Figure 5
Modus Ponens in the CNS-plane

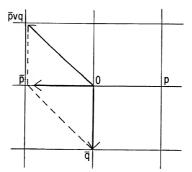


Figure 6
Modus Tollens in the CNS-plane

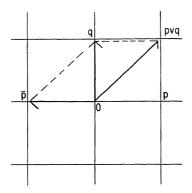


Figure 7
The Disjunctive Syllogism in the CNS-plane

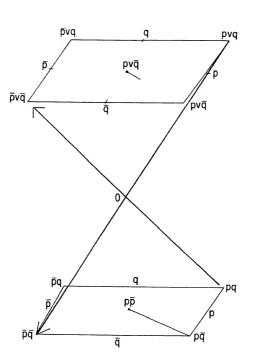


Figure 8
Harmony of ANS-and CNS-planes

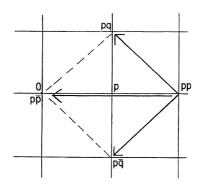


Figure 9

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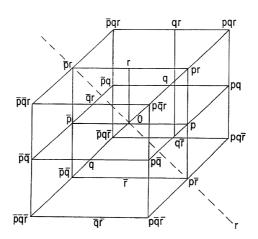


Figure 10
2D Representation of the 3D ANS-Space

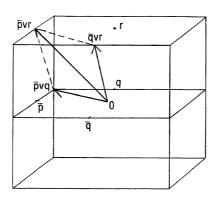


Figure 11
The CNS-space with Three Variables: the Hypothetical Syllogism

	р	q	r		
Premise 1 Premise 2	-1 0	1 -1	0 0	+	pvd Jvr
Conclusion =	-1	0	1		ρ̄νr

Figure 12A

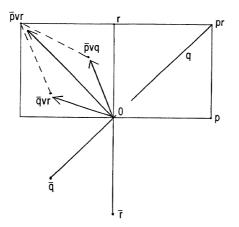


Figure 12B
Hypothetical Syllogism in a 3D CNS-Space

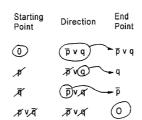


Figure 13A

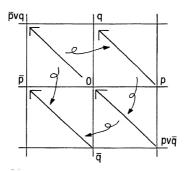


Figure 13B

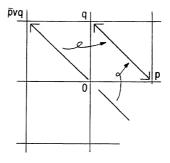
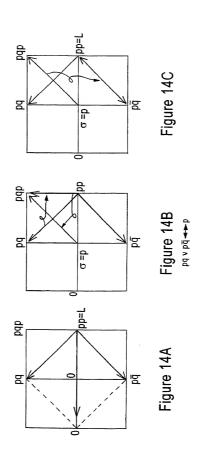


Figure 13C



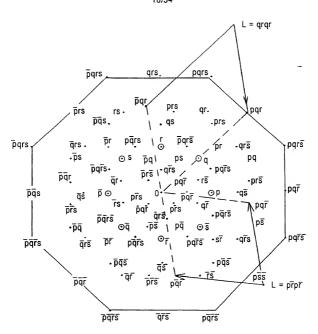
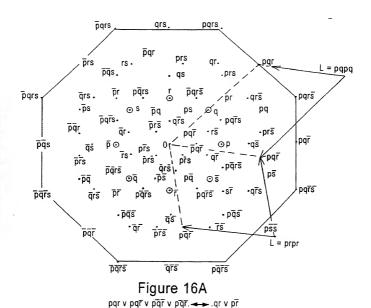


Figure 15

A Four-Clause Schema Simplified pqr v pqr v \overline{pqr} v \overline{pqr} v \overline{pqr} v \overline{pqr}



1. Т pqr 2. pqr Т pār pqr T Figure 16B 5. pqr 6. par 7. pgr pqr

SUBSTITUTE SHEET (RULE 26)

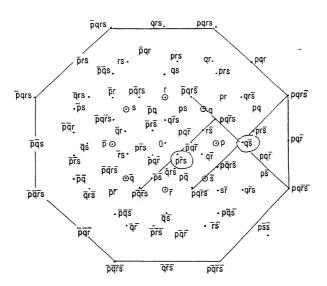


Figure 17

Four-Variable V-diagram with Simplification of pgrs v pgrs v pgrs v pgrs v pgrs v pgrs ·--. prs v gs

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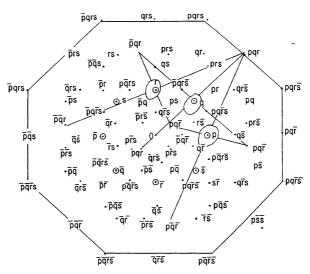


Figure 18A par v par v

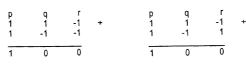


Figure 18B

Figure 18C

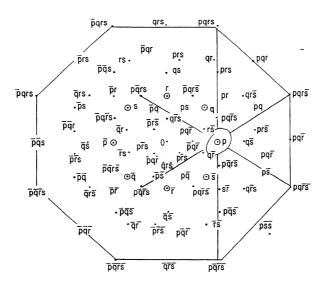


Figure 19

Fix Rule d = 3 pqrs v pqrs. p

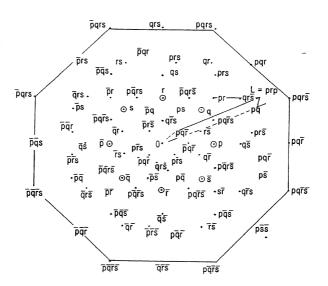


Figure 20
Undeveloped pq v pqr v pqr. . pq v pr v pqr.

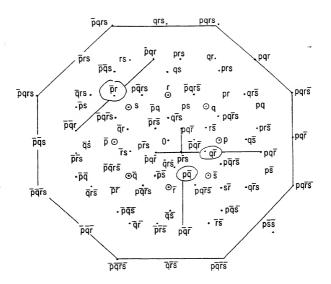


Figure 21

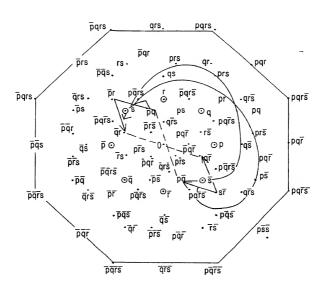


Figure 22
Simplification of Undeveloped pq v qr v pq v qr

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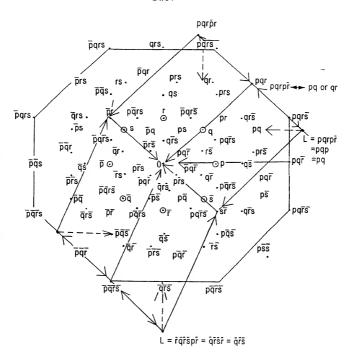


Figure 23 Simplification of pqr v pr v pqs v pr v pqrs

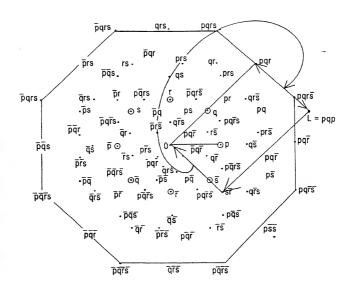


Figure 24
Equivalence of pgr and pg in pgr v pr

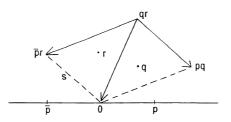
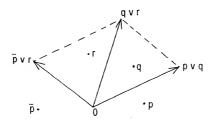


Figure 25
Consensus Theorem



 $\begin{array}{c} Figure~26 \\ \text{Consensus Theorem:} \\ \text{the Dual of } qp \text{ } v \text{ } \vec{pr} \text{ } v \text{ } qr \text{ } is \text{ } (q \text{ } v \text{ } p)(\vec{p} \text{ } v \text{ } r)(q \text{ } v \text{ } r) \end{array}$

pąr	AN qrv po	-	(q v p)	CNS (p̄ v r)	(q v r)
T T T T T F T F T T F F	T T			F	F
FTT FTF FFT FFF	T	T T	F F		F

Figure 24A

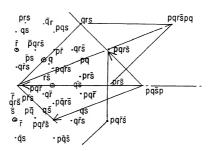


Figure 27: Superfluity of pqs in pqr v pr v pqs

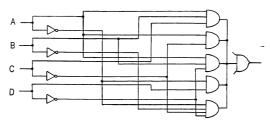


Figure 28

Target Circuit: ABC + \overline{AC} + \overline{ABD} + \overline{AC} + \overline{ABCD} G=5, I=12, R=7

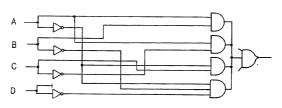


Figure 29

A Simplest Circuit Equivalent to the Target Circuit (ABC + $A\bar{C}$ + ABD + $\bar{A}C$ + $\bar{A}\bar{B}\bar{C}\bar{D}$) = (AB + $A\bar{C}$ + $\bar{A}E$ + \bar

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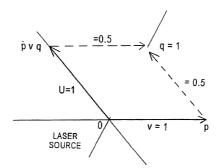


Figure 30
Optical Computation of modus ponens
Implication
Half-implication

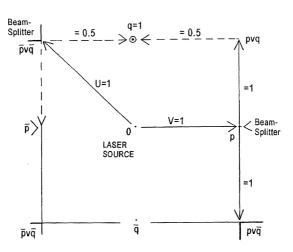


Figure 31
Interferometric Processing for modus ponens

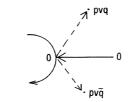




Figure 32 p and pq nodes in (p,q) space

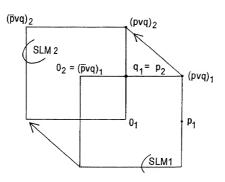


Figure 33
Displacement of O to p v q; p is q

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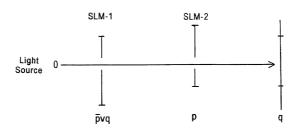


Figure 34
Vector Addition with Sequences of SLMs for modus ponens

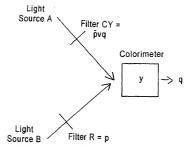


Figure 35
Colorimetric Computation of modus ponens

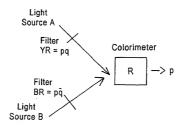


Figure 36
Colorimetric Simplification of pq v pq

	COMBINED DECLARATION FOR PATENT APPLICATION AND POWER OF ATTORNEY				
	(Includes Reference to PCT International Application(s) ' As below named inventor, I hereby declare that:				
My resident		re that:	ne,		
	-	nventor (if only one name is listed below) or a patent is sought on the invention entitled:	an original, first and joint inventor (if plural names	are listed below) of the subject	
DEVICES A	AND TECHNIQUES FOR LOC	GICAL PROCESSING			
the specifica	ation of which.				
	is attached hereto.				
⊠	was filed as United States	s application Serial No. 09/787,290	0		
	on 15 March 2001				
ů,	and was amended on	30		(if applicable).	
⊠	was filed as PCT internati	ional application Number PCT/US99)/21955		
Live	on 22 September 199	99			
	and was amended under			(if applicable)	
above,	ite that I have reviewed and u	nderstand the contents of the above-identific	ed specification, including the claims, as amended	l by any amendment referred to	
l acknowled	lge the duty to disclose inform	nation which is known to me to be material to	patentability in accordance with Title 37, Code or	f Federal Regulations, §1.56.	
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PCT Application No.	PCT	Filing Date	U.S. Serial Numbers Assigned (if any)	7.7		
PCT/US99/21955	22 September 1999		09/787,290			
FOWER OF ATTORNEY: As named inventor, Theraby appoint the following attorney(s) and/or apert(s) to processor the policetion and transact all business in the Patient and Transact of titles continued to the control that there is the processor of the policetion of the processor of the policetion and transact all business in the Patient and Transact of titles continued to the processor of the proce						

Send Correspondence to: Direct Telephone Calls to: McDERMOTT, WILL & EMERY (name and telephone number) 600 13th Street, N.W. (202) 756-8000 Washington, D.C. 20005-3096 Full Name of Inventor Family Name First Given Name Second Given Name Jonathan Westphal Westphal Jonathan Country of Citizenship Residence and Citizenship State or Foreign Country Pocatello, ID USA ldaho Pocatello Post Office Address State & Zip Code/Country Post Office Address City Idaho 83201 USA 7620 Valley Vista Road. 7620 Valley Vista Road Pocatello ID Pocatello, ID 83201 Second Given Name Full Name of Inventor Family Name First Given Name State or Foreign Country Country of Citizenship 202 Residence and Citizenship City State & Zip Code/Country Post Office Address Post Office Address Full Name of Inventor Family Name First Given Name Second Given Name Country of Citizenship State or Foreign Country 203 Residence and Citizenship City Post Office Address State & Zip Code/Country Post Office Address City

that these statements were made with the knowledge that willful false statements and the like so made are punishable by fine or imprisonment, or both, under section 1001 of Tatle 18 of the United States Code, and that such willful false statements may jeopardize the validity of the application or any patent issuing thereon.

Signature of Inventor 201:

Signature of Inventor 202:

Signature of Inventor 203:

I hereby declare that all statement made herein of my own knowledge are true and that all statements made on information and belief are believed to be true; and further

Testonal	Signature of inventor 202.	Signature of inventor 203.
Pune 9 2001	Date	Date